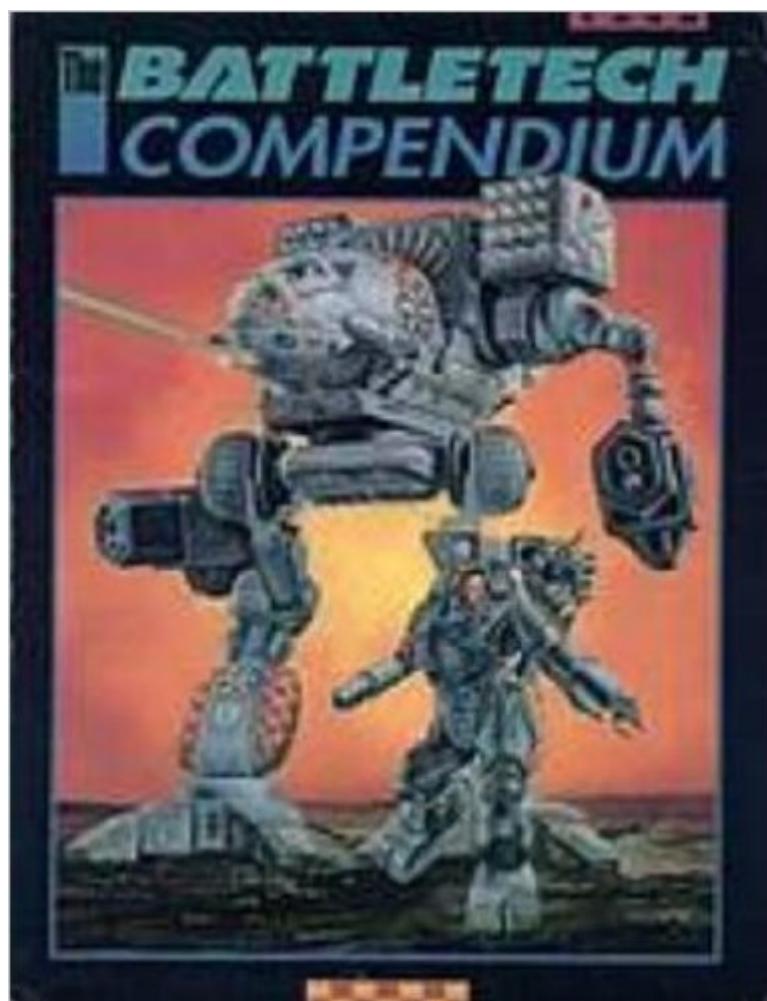


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The Battletech Compendium



Synopsis

RPG Book

Book Information

Paperback: 144 pages

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Customer Reviews

My grandson has started gaming and is into Battletech. We had a copy of the rules but this book helped him understand them. We were hoping it would contain stats for specific Mechs but the book is a good basic rules set.

If you are a first-timer, this will have sections that may be difficult to understand, but once you enter the game it will open things up. It allows you to play at any level with players of other levels without feeling like the novice is totally out of his/her league. I found it helped considerably when we started to advance into creating Mechs, terrain and scenarios.

It involves all the rules for 'mechs, vehicles, infantry, and artillery in 3057. It also includes simplified rules for aerospace fighters and dropping 'mechs from dropships. All in all, all battletech players starting or into the game should have their own copy of this book.

Even with the new rules this book is still a staple. A must have for any mechwarrior. It's clear in most instances, where it's not, go to the FASA web sight for corrections.

This is a very good book but its real value today is for collectors. If you are serious about playing

Battletech you need the Master Rules-Revised Edition. The Battletech Compendium does not answer many questions plus it does not have new (COOL) weapons and equipment nor many rules explained in Master Rules. It is still a very good book but not for the hardcore "Techers".

Although a few sections can be unclear or difficult for those new to BattleTech, it is an excellent book and has helped me many times rather than having to look between the multiple other books that it contains information from

It great , rules from the earlier compendium are easier to follow . I've been playing for 8 years now and i don't know how i managed without it. Battle Hawk Commander of Jade Falcons , 87th Falconers

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